

Contents

1	Introduction	1
2	The Postulates of Quantum Mechanics	3
2.1	State Space	3
2.1.1	State–Space Postulate	5
2.2	Unitary Evolution	6
2.2.1	Evolution Postulate	6
2.3	Composite Systems	9
2.4	Measurement Process	10
2.4.1	Measurement Postulate	10
2.4.2	Measurement in Computational Basis	12
2.4.3	Partial Measurement in Computational Basis	14
3	Introduction to Quantum Walks	17
3.1	Classical Random Walks	17
3.1.1	Random Walk on the Line	17
3.1.2	Classical Discrete Markov Chains	20
3.2	Discrete-Time Quantum Walks	23
3.3	Classical Markov Chains	31
3.4	Continuous-Time Quantum Walks	32
4	Grover’s Algorithm and Its Generalization	39
4.1	Grover’s Algorithm	39
4.1.1	Analysis of the Algorithm Using Reflection Operators	42
4.1.2	Analysis Using the Spectral Decomposition	46
4.1.3	Comparison Analysis	48
4.2	Optimality of Grover’s Algorithm	50
4.3	Search with Repeated Elements	55
4.3.1	Analysis Using Reflection Operators	56
4.3.2	Analysis Using the Spectral Decomposition	58
4.4	Amplitude Amplification	59

5	Quantum Walks on Infinite Graphs	65
5.1	Line	65
5.1.1	Hadamard Coin	66
5.1.2	Fourier Transform	67
5.1.3	Analytical Solution	71
5.1.4	Other Coins	74
5.2	Two-Dimensional Lattices	75
5.2.1	The Hadamard Coin	78
5.2.2	The Fourier Coin	79
5.2.3	The Grover Coin	79
5.2.4	Standard Deviation	80
5.2.5	Program QWalk	81
6	Quantum Walks on Finite Graphs	85
6.1	Cycle	85
6.1.1	Fourier Transform	87
6.1.2	Analytical Solutions	90
6.1.3	Periodic Solutions	93
6.2	Finite Two-Dimensional Lattice	94
6.2.1	Fourier Transform	96
6.2.2	Analytical Solutions	101
6.3	Hypercube	102
6.3.1	Fourier Transform	105
6.3.2	Analytical Solutions	110
6.3.3	Reducing the Hypercube to a Line	113
7	Limiting Distribution and Mixing Time	121
7.1	Quantum Walks on Graphs	121
7.2	Limiting Probability Distribution	123
7.2.1	Limiting Distribution in the Fourier Basis	128
7.3	Limiting Distribution in Cycles	130
7.4	Limiting Distribution in Hypercubes	134
7.5	Limiting Distribution in Finite Lattices	137
7.6	Distance Between Distributions	139
7.7	Mixing Time	142
8	Spatial Search Algorithms	145
8.1	Abstract Search Algorithm	145
8.2	Analysis of the Evolution	151
8.3	Finite Two-Dimensional Lattice	156
8.4	Grover's Algorithm as an Abstract Search Algorithm	161
8.5	Generalization	163
9	Hitting Time	165
9.1	Classical Hitting Time	165
9.1.1	Hitting Time Using the Stationary Distribution	167
9.1.2	Hitting Time Without Using the Stationary Distribution	169

9.2	Reflection Operators in a Bipartite Graph	171
9.3	Quantum Evolution Operator	174
9.4	Singular Values and Vectors	175
9.5	Spectral Decomposition of the Evolution Operator	177
9.6	Quantum Hitting Time	180
9.7	Probability of Finding a Marked Element	183
9.8	Quantum Hitting Time in the Complete Graph	184
9.8.1	Probability of Finding a Marked Element	189
A	Linear Algebra for Quantum Computation	195
A.1	Vector Spaces	195
A.2	Inner Product	196
A.3	The Dirac Notation	197
A.4	Computational Basis	198
A.5	Qubit and the Bloch Sphere	199
A.6	Linear Operators	201
A.7	Matrix Representation	202
A.8	Diagonal Representation	203
A.9	Completeness Relation	204
A.10	Cauchy–Schwarz Inequality	204
A.11	Special Operators	205
A.12	Pauli Matrices	207
A.13	Operator Functions	208
A.14	Tensor Product	210
A.15	Registers	212
	References	215
	Index	219



<http://www.springer.com/978-1-4614-6336-8>

Quantum Walks and Search Algorithms

Portugal, R.

2013, XI, 222 p. 37 illus.,

ISBN: 978-1-4614-6336-8