

G2FERMAT

FERMAT's PRINCIPLE

t is the time to go from the initial position (0,0) to point (xq,q) with velocity v1
 tt is the time to go from point (xq,q) to point (xp,p) with velocity v2
 ttt is the time to go from point (xp,p) to the final position (xf,yf) with velocity v3
 There is a q and p value for minimum time

N := 40

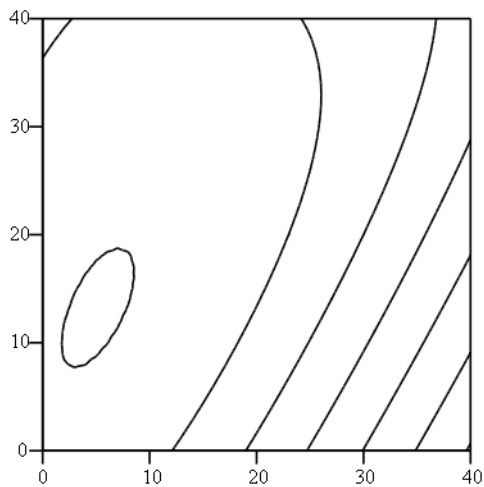
i := 0 .. N k := 0 .. N q_i := i p_k := k

xq := 20 xp := 40 xf := 60 yf := 60

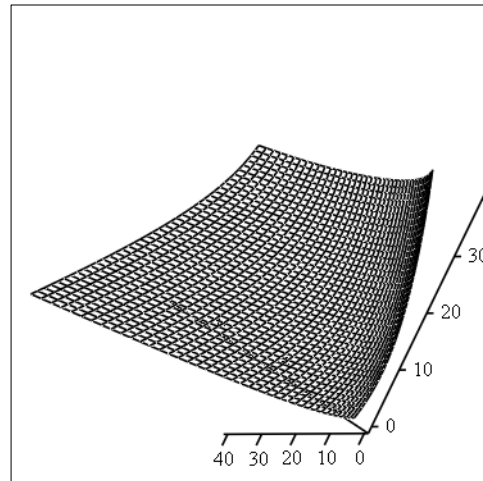
$$t(q) := \frac{\sqrt{(xq)^2 + (q)^2}}{v1} \quad tt(q,p) := \frac{\sqrt{(xp - xq)^2 + (p - q)^2}}{v2} \quad ttt(p) := \frac{\sqrt{(xf - xp)^2 + (yf - p)^2}}{v3}$$

$$T(q,p) := t(q) + tt(q,p) + ttt(p) \quad M_{i,k} := T(q_i, p_k)$$

$$v1 \equiv 14 \quad v2 \equiv 21 \quad v3 \equiv 52$$



M



M